

Kunaal Verma

D-4/Energy & Infrastructure Analysis

Decision Applications Division

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# A SURVEY OF RECENT ADVANCES IN TRANSMISSION NETWORK SWITCHING

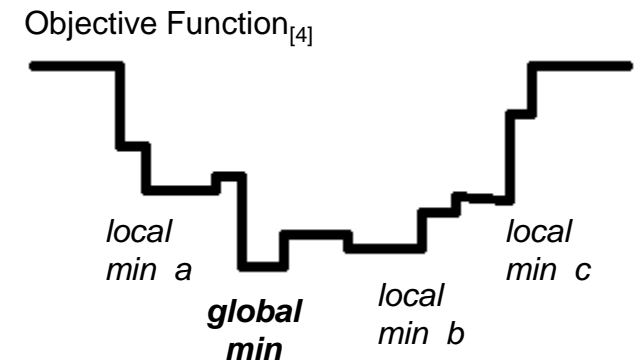
# Transmission Switching

Slide 2

- Modify network configuration using a switching heuristic to improve a desired network metric
- Drive optimization using line power loss, economic loss, outage frequency, etc. objective functions
- Maintain network health using equality/inequality constraints and tolerances
- Avoid local minima in the search space using stochastic methods and smart tempering in the search heuristic



*photo courtesy of Siemens AG*



# Transmission Switching

Slide 3

## □ Exhaustive Search

### ▣ Binary Integer Programming

bool	bool	bool	bool	bool	bool	bool	bool
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- Binary valued switch variables
- Simple modeling
- Configuration restricted to the binary decision vector
- Examples: genes in GA, switch vectors
- Many MIP problems can be converted into BIP

### ▣ Mixed Integer Programming

bool	int	float	bool	int	bool	bool	int
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- Real-valued or integer valued variables
- More common in modern transmission switching
- Can be used to solve BIP problems
- Unique uses for MIP: multiple lines per edge or shunts per node

# Transmission Switching

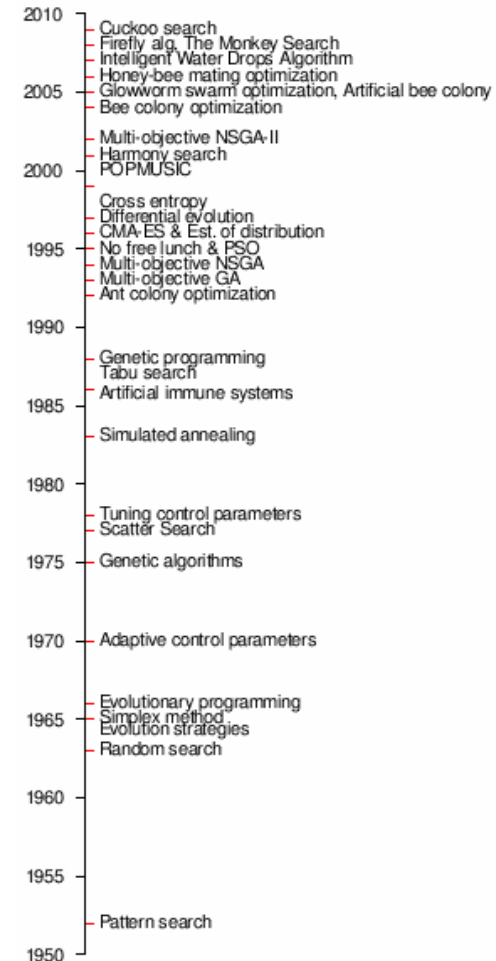
Slide 4

## □ Meta-Heuristic

- A combinatorial heuristic optimization that reduces search based significantly compares to exhaustive search techniques
- Most optimization strategies in the literature use some sort of meta-heuristic to drive optimization
- A compromise between problem dimensionality and solution speed
- Many of the heuristic procedures covered in this presentation date back at least 15 years, and as early as 1975 (genetic algorithm)

## □ Hyper-Heuristic

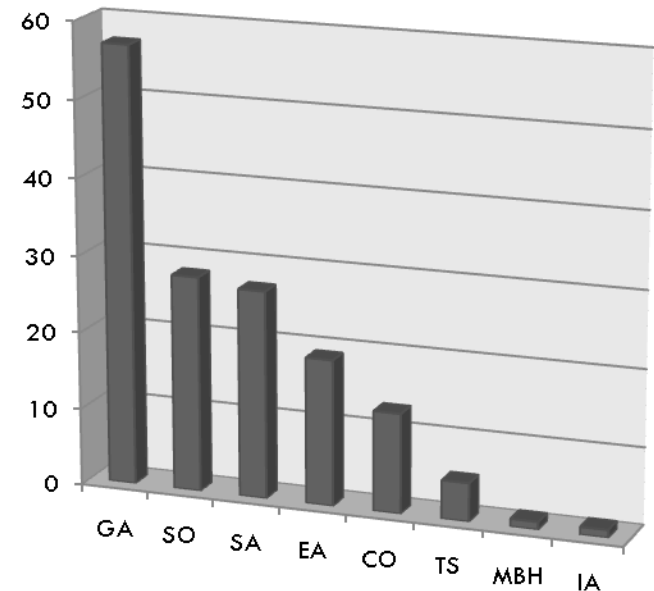
- As problem complexity becomes less predictable hyper-heuristic procedures may allow us to optimize the algorithm to the model
- As of this date very little research has applied hyper-heuristics to TS, most likely due to a much more increased overhead of computational resources
- At this point hyper-heuristic is a purely speculative procedure for automatic transmission switching but may be worth investigation in future research



# Approaches in Literature

Slide 5

- Genetic Algorithm (57\*)
- Swarm Optimization (28)
- Simulated Annealing (27)
- Evolutionary Algorithm (19)
- Colony Optimization (13)
- Tabu Search (5)
- Memory Based Heuristic (1)
- Immune Algorithm (1)



\* - # of results on IEEEXplore; searched for <method name> & “network loss reduction” & “power, energy, & industry applications”

# Network Fitness Criteria

Slide 6

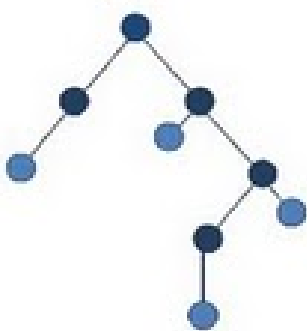
- Objective Functions
  - **Loss Reduction**
  - **Operation Expenditure**
  - **Load Balancing**
  - **Violation Penalties**
  - **Service Restoration**
  - **Network Overloads**
  - **Voltage Profile**
  - **Frequency Droop**
  - **Reliability**
- Constraints
  - **Line Current**
  - **Voltage**
  - **Phase Angle**
  - **Generation Limitations**
  - **Dispatch Control**
- Topology
  - **Avoid islanding**  
(in most scenarios)
  - **Maintain connection of all generation and load**

# Radial vs. Meshed Network

Slide 7

## Radial Network

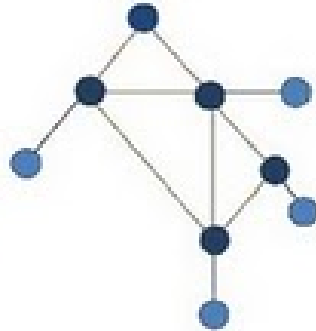
- Fast computation time
- Better convergence
- Simple power flow equations
- Radial networks are generally associated with distribution models



Radial Network

## Meshed Network

- More computationally intensive
- Possibility of lower convergence
- For compatibility with radial solvers meshed models can be converted to a radial model
  - Create loop break point (LBP) dummy buses
  - An extra calculation must be performed to readjust these dummy injections
- For our purposes we will perform OPF using conventional power flow software
- Meshed networks are more commonly seen in large transmission models



Meshed Network

# Transmission Switching Methodology

Slide 8

## □ Common Assumptions:

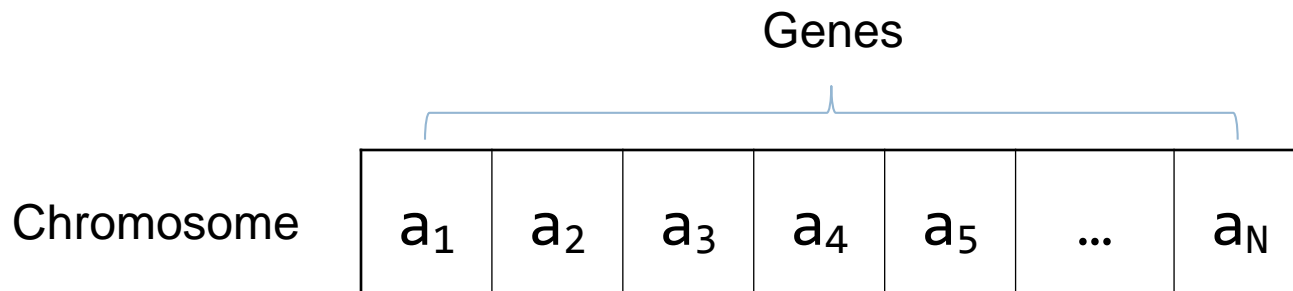
- Line Loss is the primary metric for network health, but may also be complimented by other measures
- In some instances meshed networks are reduced to purely radial networks, using loop edges as interchangeable switches, and ensuring radial topology
- Models are balanced  $3\varphi$ , use generalized  $1\varphi$  model in simulation
- DCOPF is used in order to reduce computation time
- Optimality is not always guaranteed, most solutions are feasible and healthier than the initial model
- Ensure all loads and generation are connected to the network on each iteration



# Genetic Algorithm<sub>[1]</sub>

Slide 9

- Objective Function: loss reduction
- Candidate pool consists purely of available, initially open lines (represented by tie lines in the model)
- The genetic string “chromosome” is represented by a vector of “genes”, binary values associated with the open/close position of each line in the candidate pool

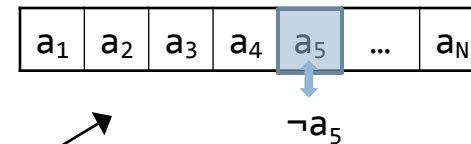


# Genetic Algorithm<sub>[1]</sub>

Slide 10

## □ Algorithm:

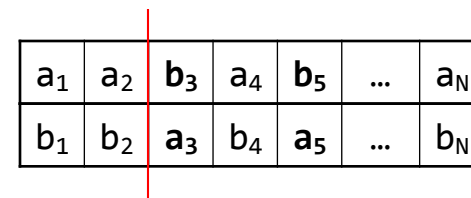
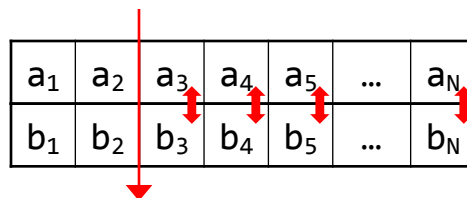
1. Seed Population
2. Reproduction
3. Crossover
4. Mutation
5. Calculate Fitness
6. Evaluate Convergence
  - Return to 2. if convergence criteria is not met



$$k = \text{round}(\text{rand}(1, N-1))$$

| = index  $k$

$$P(\updownarrow) = 0.5$$



# Genetic Algorithm<sub>[2]</sub>

Slide 11

## □ Revisions:

### □ Crossover

- Matched pair gene swapping is random per gene, no indexing limit or restriction is placed
- Previous crossover method favored front end gene elements

a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	a <sub>5</sub>	...	a <sub>N</sub>
b <sub>1</sub>	b <sub>2</sub>	b <sub>3</sub>	b <sub>4</sub>	b <sub>5</sub>	...	b <sub>N</sub>

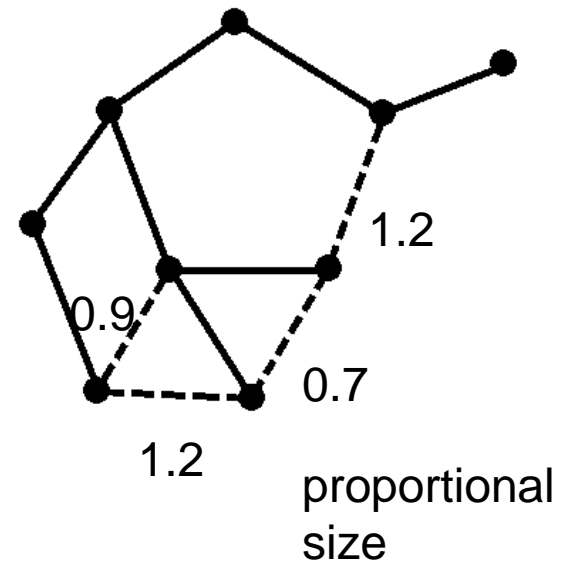
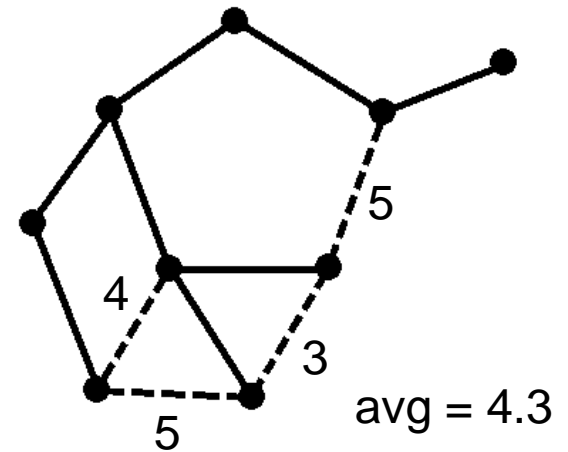
### □ Mutation

- Adaptive mutation; mutation rate decreases as minimum line loss of the population converges

# Simulated Annealing<sub>[3][4]</sub>

Slide 12

- Objective Function: loss reduction
- Simulate the phenomenon of annealing as applied to materials, utilize entropic behavior to escape local minima
- In addition to generic SA a perturbation mechanism is introduced to guide the search using the knowledge of system topology, loop length and distance from switch determine the next switch selection

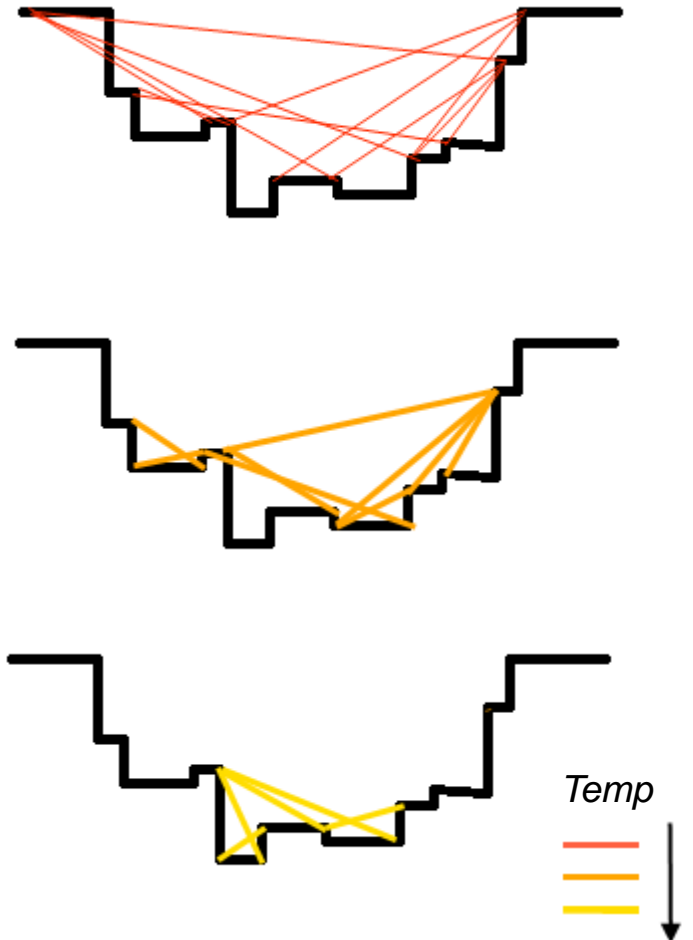


# Simulated Annealing<sup>[3][4]</sup>

Slide 13

## □ SA Algorithm:

1. Initialize (temp, opt. config.)
2. Set iteration limit per temperature/iteration schedule
3. Move
  - Decrease – Accept
  - Increase – Accept/Deny depending on Temperature
4. Detect Convergence
  - Criteria met - END
5. Reset iterations, decrease temp, go to 2.



# Tabu-Search<sub>[5][6]</sub>

Slide 14

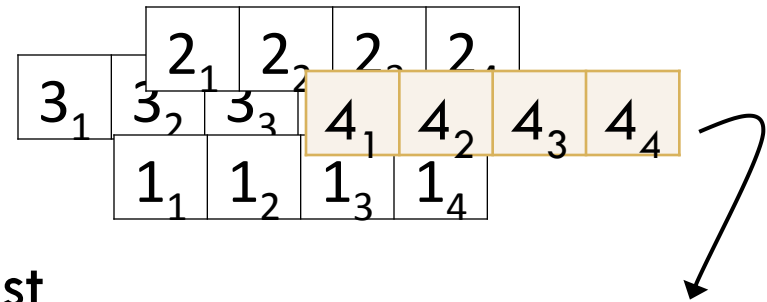
- Objective Function: loss reduction
- Classical descent method of move, compare, update
- Tabu List provides a means of memorizing previous moves, moves that are “taboo” for new moves
- Perturbation mechanism is used to avoid local minima
  - Add/Subtract Move - random branch exchange followed by a complete sequence of branch exchange with all lines in the new loop, remove the line leading to minimum losses
  - Multiplicative Move - perform branch exchange on a random number of tie lines available for swapping
  - Constrained Multiplicative Move - limit the number of multiplicative moves

# Tabu-Search<sub>[5][6]</sub>

Slide 15

## □ Algorithm:

1. Initialize
  - Tabu List length
2. Perform a move from the perturbation mechanism list
  - If move exists, perform a another move
  - Else add to tabu list and save as best candidate. If tabu list is full remove oldest member of list
3. Check for convergence
  - Return to 2. if convergence is not satisfied



TABU LIST

a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>
b <sub>1</sub>	b <sub>2</sub>	b <sub>3</sub>	b <sub>4</sub>
⋮	⋮	⋮	⋮

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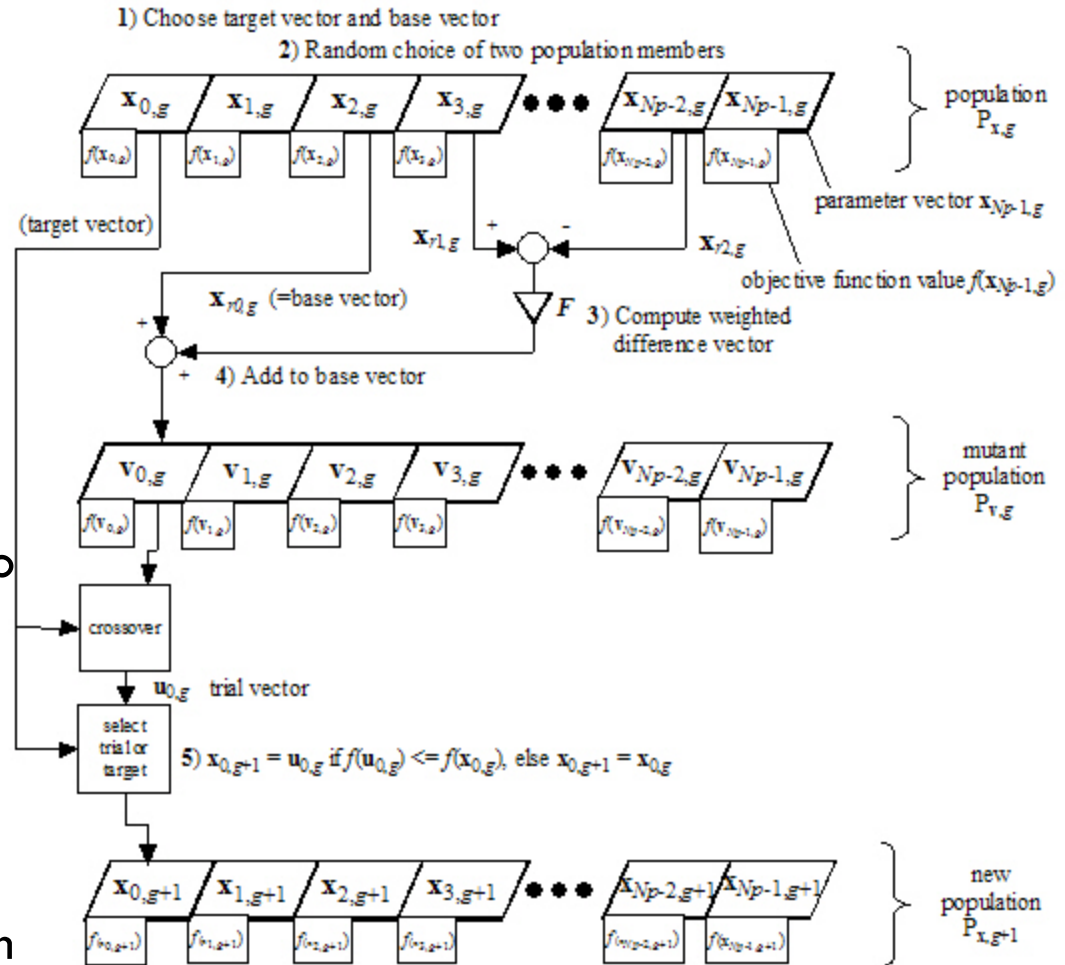
n <sub>1</sub>	n <sub>2</sub>	n <sub>3</sub>	n <sub>4</sub>
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# Differential Evolution<sup>[7]</sup>

- Objective Function: loss reduction/ violation penalty
- DE is a modified Evolutionary Algorithm utilizing a unique mutation method
- Differential vectors form a mutant population
- A scaling factor is used to perturb mutant individuals to an even greater degree

$$F^{t+1} = \begin{cases} c_d * F^t, & \text{if } p_s^t < 1/5 \\ c_i * F^t, & \text{if } p_s^t > 1/5 \\ F^t, & \text{if } p_s^t = 1/5 \end{cases}$$

- Scaling factor begins at  $F^0=1.2$ , and scales based on the frequency of successful mutations in a generation





# Differential Evolution<sub>[7]</sub>

Slide 17

## □ Algorithm

1. Initial Population
  - Create a population of configurations uniformly distributed on the entire parameter space
2. Mutant Population
  - Randomly select 2-4 unique individuals, create a difference vector, multiply by scaling factor and merge it with a seed individual to create a mutant individual
3. Population Crossover
  - Randomly pair a seed and a mutant.
4. Choose best candidate of the generation
  - Determine the best candidate of the current generation. If the candidate is more fit than the best candidate of the parent generation, retain it. If not continue a new generation with the retained candidate.
5. Perform migration if population diversity is not met in initial population of a new generation
  - Using the best candidate from the p a randomized mutation is performed to create a new population.
6. Convergence check/Update scaling factor
  - Scaling factor is updated

# Binary Particle Swarm Optimization

Slide 18

- Objective Function: maximize reliability
- Particles contain two vectors:
  - Position – binary vector containing switch information

$$\mathbf{x}_i(t) = \mathbf{x}_i(t-1) + \mathbf{v}(t) \quad x_{ij}(t) = \begin{cases} 1 & \text{if } \rho_{ij} < s(v_{ij}) \\ 0 & \text{for all else} \end{cases}$$

$$s(v_{ij}) = \frac{1}{1 + \exp(-v_{ij})}$$

- Velocity – real number vector dictating the movement of the particle

$$\mathbf{v}_i(t) = \mathbf{v}_i(t-1) + \varphi_1 \cdot r_1 \cdot (\mathbf{x}_{i,best} - \mathbf{x}_i(t-1)) + \varphi_2 \cdot r_2 \cdot (\mathbf{x}_{best} - \mathbf{x}_i(t-1))$$

# Binary Particle Swarm Optimization

Slide 19

## □ Algorithm:

### 1. Initialize

- Create a population of randomly configured particles, nil velocity
- Calculate initial reliabilities

### 2. Perform feasibility check

- Infeasible position vectors are given a heavy penalty in their fitness

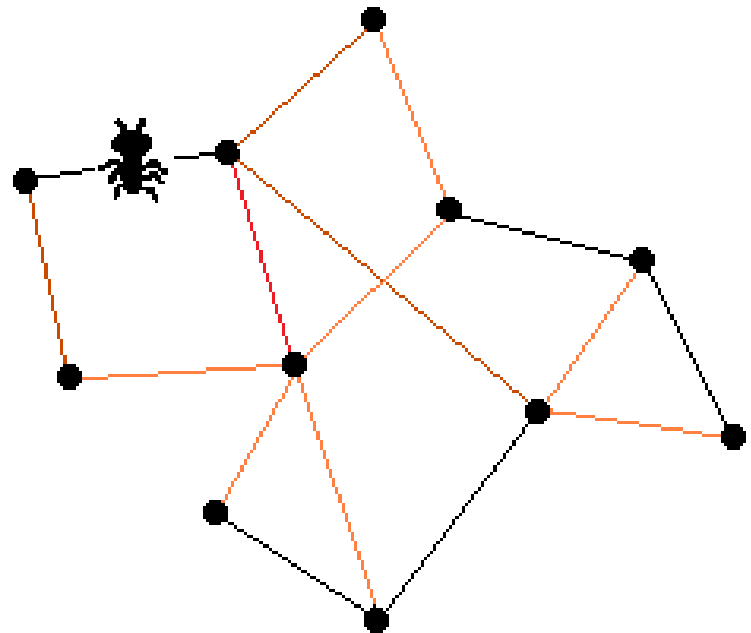
### 3. Update position and velocity vectors

### 4. Particle with maximum reliability is saved and analyzed for convergence

# Ant Colony Optimization<sup>[8]</sup>

Slide 20

- Objection Function: loss reduction
- Ant Colony Optimization models the hunt/gather/communicate dynamic search pattern of ants
- Distance and frequency of successful moves influence the movement of each “ant”
- Good moves increase the pheromonal value of a line



# Ant Colony Optimization<sup>[8]</sup>

Slide 21

## □ Algorithm:

### □ Initiate

- Individuals start out on a random loop element, pheromonal value of all loop elements is initially equal
- The authors also initialize the search with a super-ant using quick optimal path search tool

### □ Move

- The ant moves to another loop element based on two factors: pheromonal value and distance. These two values are weighted through tuning
- A good move will update the pheromonal value of the line element, increasing the likeliness it will be utilized by other ants
- Eventually all the individuals create a unique radial network, the best of these individuals is selected as the heuristic spark for the next iteration
- The network configuration is perturbed on each iteration by randomly branch swapping several loop elements, the number of swaps is usually around 2-5% of the ant population

### □ New generation

- Stop search when convergence criteria is met for the best individuals

# Economic Trans. Topology Control<sup>[9]</sup>

Slide 22

- $\text{ObjFunc} = (\text{sum of load payments}) - (\text{generation gross margin}) - (\text{merchandising surplus})$
- Nodal price – evaluated using generation, load and network limitations
- Merchandising Surplus – a product of nodal price matrix and excess generation (gen – load)
- Switches available in the search space include only lines that are initially open
- Profitable and Un-Profitable lines are evaluated, Un-Profitable lines are selected as switch candidates
- Power transfer distribution factor (PTDF) and line outage distribution factor (LODF) are calculated to determine the economic effects of a line outage which in turn determine which line to cut in the next iteration.
- Stopping criteria is either unlimited or limited to  $l$  iterations

# Other Methods

- Immune Network -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=1193637](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=1193637)
- Artificial Neural Network -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=252662](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=252662)
- Rank Removal -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=4436100](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=4436100)
- Fuzzy Reconfiguration -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=756119](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=756119)
- Tabu-Mutation Hybrid -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=756120](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=756120)
- Unbalanced Phase Swapping for Distribution Networks -  
[http://ieeexplore.ieee.org/xpls/abs\\_all.jsp?arnumber=4104582](http://ieeexplore.ieee.org/xpls/abs_all.jsp?arnumber=4104582)

# Literature Methodology

Slide 24

	GA	SA	Tabu	DE	ACO	ETTC
16-bus	<b>8.9</b>			<b>8.9</b>		
19-bus	<b>15.7</b>	<b>15.8</b>				
30-bus	<b>31.2</b>					
32-bus			<b>31.1</b>			
33-bus					<b>31.1</b>	
69-bus			<b>39.7</b>			
70-bus					<b>11.1</b>	
96-bus				<b>11.7</b>		
IEEE-118			<b>16.0</b>			<b>9.7</b>
135-bus					<b>12.7</b>	
148-bus		<b>19.5</b>				
362-bus		<b>79.0</b>				
1692-bus	<b>19.4</b>	<b>33.4</b>				

% Reduction by Model



# Approach to the Problem

Slide 25

- TransEx is primarily transmission expansion tool, with some parameter restrictions can it be retooled for Optimal Transmission Switching?
- TransEx uses two heuristic methods for optimization: Limited Discrepancy Search and Randomized Discrepancy Bounded Local Search
- We will be comparing LDS and RDS with other methods
  - ▣ Test Systems:
    - IEEE-14 (debug purposes)
    - RTS-96 73 bus system
    - Modified RTS-96 73 bus system
    - IEEE-118 (most common metric, for later benchmarking)
  - Most methods presented performed switching optimization on radial distribution networks; we will be focusing on meshed networks

# TransEx Configuration

Slide 26

- Existing Corridors:
  - MaxLines = number of lines in model corridor
  - MinLines = 0
- No new corridors, lines shunts, transformers, voltage upgrades, etc.
- Linear DCOPF
- LDS and RDS
- Static Line and Bus constraints
- Objective Functions:
  - Load Shedding
  - Line Overload
  - Line Loss
  - Economic Loss (future simulation)

# RTS-96 Modifications

- As established by O'Neill et al.<sup>[18]</sup> RTS-96 test system is frequently modified for optimal switching analysis
- Modifications:
  - Remove line (11-13)
  - Shift 480 MW from buses 14,15, 19, 20 to 13
  - Add generation capacity to:
    - (1) – 100 MW
    - (7) – 100 MW
    - (15) – 155 MW
    - (23) – 155 MW
  - Decrease thermal capacity of line (14-16) to 350 MW

# Results

Slide 28

## LDS Results

	Time (min)	Initial Loss (kW)	Final Loss (kW)	Reduction (%)
IEEE-14	2.326	15.994	2.559	84.0
RTS_96	4.235	361.998	322.178	11.0
RTS_96m	5.791	423.915	377.522	10.9

## RDS Results

IEEE-14	2.312	15.994	2.559	84.0
RTS_96	7.623	361.998	350.192	3.26
RTS_96m	-	-	-	-

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